DSEdit - Character Editor for Dark Savant

Version 1.0, November 11, 1992

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This utility is not warranted to do anything at all. It is provided "as-is" only, with no other warranties expressed or implied. It may or may not perform according to the specs below. Use this utility solely at your own risk.

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DSEdit will allow you to edit your save game party.

        USAGE: DSEdit <filename.ext>

Field movements are as follows.
        <Tab>   Next field
        <BackTab>   Previous field
        <Arrow Keys>   Moves direction of arrows
        <CtrlPgUp>   Previous character
        <CtrlPgDn>   Next character
        <CtrlEnter>   Exit editor with saving prompt

Spell Picklists
        Press <F2> for a list of spell
        Known spells will be selected
        To add or remove spells press the space bar
        Press <Enter> to exit and save
        Press <ESC> to exit NO save

Item Picklists
        Press <F2> for list of items
        Press <F3> for usage count
        Select item then press <Enter>
        Press <ESC> to exit NO save

Item Count Window
        Press <ESC> to exit NO save
        Press <CtrlEnter> to exit and save changes

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Limitations:
I did not figure out how to get the pictures to match the items added. The work around this is to drop the items in the game then pick them back up. The game will assign the correct picture to the items.

Extras:

Notes:
Thanks to W.F. Peterson for his character record layout and C source code with the skills, spell, professions, races and logic to decode the spell storage. Written in Borland Pascal with routines from Object Professional. Source code is free for the asking.

Revisions:

1.0 November 11, 1992 Initial release.
1.1 November 13, 1992 Update
    Fixed bug in hit points, stamina points not being saved
    Add Alt-D to delete an item
    Add help message to count window
    Change logic to set all characters to Max at startup

Credits:

Borland Pascal is a registered trademark of Borland International.
Object Professional is a registered trademark of TurboPower Software.

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